



THE MYSTIC

Ramon Llull

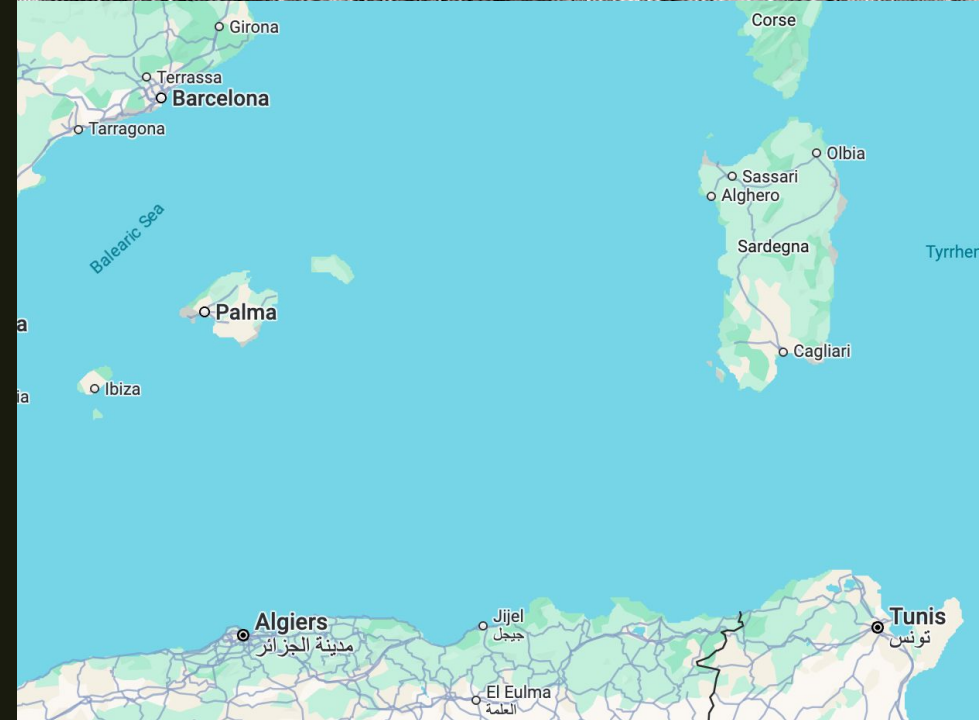
Agenda

- Ramon Llull
- Electoral systems
 - *How Natana was elected abbess*
 - *Method for the election of persons*
 - *The Art of Elections*
- Problems within the systems
- Llull today

If you have a question at any time, just ask.

Ramon Llull (1232–1316)

- > 200 written works in Catalan, Arabic, and Latin
- Three vows:
 - *to accept dying for Christ in converting the unbelievers to His service*
 - *to write a book, the best in the world, against unbelievers*
 - *to procure the establishment of monasteries, where various languages could be learned.*



How Natana was elected abbe

- Chapter in the book: Libre d'Evast e d'Aloma e de Blanquerna
- Two stage system
- Number of pairs:

$$\frac{n(n - 1)}{2}$$

- Example:

$$\frac{9(9 - 1)}{2} = 36$$



How Natana was elected abbess

- What about ties
 - *Two or more sisters win the same number of two-way contests* □ *vote again*
 - *Same number of votes within a contest* □ *odd number*
- Ambiguous: “and let her be elected who has the most votes in most cells”

“totaling most votes” VS
“winning most comparisons.”

TERTIA FIGVRA.

BC	CD	DE	EF	FG	GH	HI	IK
BD	CE	DF	EG	FH	GI	HK	
BE	CF	DG	EH	FI	GK		
BF	CG	DH	EI	FK			
BG	CH	DI	EK				
BH	CI	DK					
BI	CK						
BK							

Method for the election of persons

- What about ties:
- Same number of votes within a contest odd number
 - *Both receive a point, both win*
 - *Both 0, both 0.5, both 1 point – what's the difference?*
- Two or more sisters win the same number of two-way contests vote again
 - *Drawing of a lot*
- Rankings of the candidates

Time-consuming: election of Natana: two - three hours with only 9 candidates

The Art of Elections

- Knockout procedure
- candidates enter, single file (A, B, C, D, ..., K)
- Last one standing
- Problem: no ranking
- Manipulation (agenda setting): advantageous to be last (K)

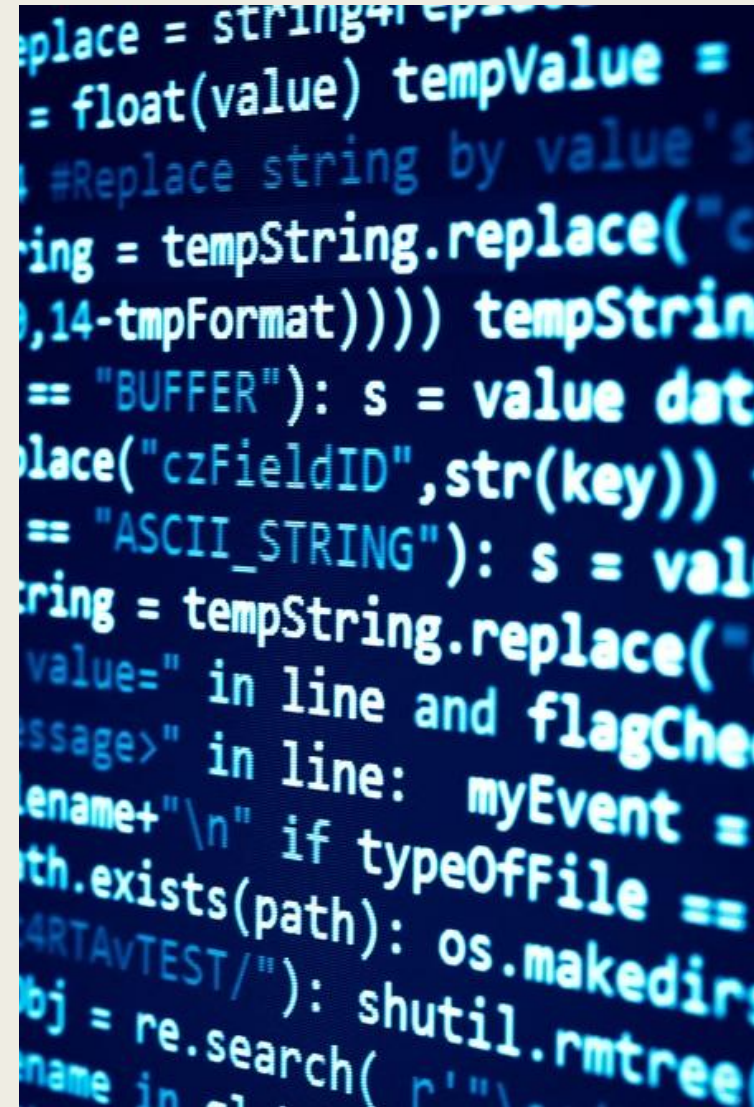
Problems within the systems - Rational choice theory

- 3 Axioms:
- 1. completeness
 - xRy or yRx or xly for all $x, y \in X$
- 2. reflexivity
 - xRx for all $x \in X$
- 3. transitivity
 - xRy and yRz , then xRz for all $x, y, z \in X$
 - yRx and zRy , then zRx for all $x, y, z \in X$
 - xly and ylz , then xlz for all $x, y, z \in X$

Llull today

- Llull's 'great art' resembles a modern computer language □ forefather of computer science.
- 0/1 □ binary system

<https://www.youtube.com/watch?v=-dbiEY4CIY0>





THANK YOU FOR
LISTENING

Questions?

